

# More (Advanced) JAPE

## Module 1

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# Outline

## 1 Debugging JAPE Grammars

## 2 Using Java in JAPE

- Common idioms

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## Debugging JAPE Grammars

- Read the error messages, they are helpful!
  - line numbers etc. refer to the original JAPE files
  - description usually highlights the exact problem

```
file:/home/gate/plugins/ANNIE/resources/NE/name.jape:  
Encountered " <kleeneOp> "? "" at line 1580, column 10.  
Was expecting one of:  
    "\" " ...  
    <ident> ...  
    "|" ...  
    "{" ...  
    "(" ...  
    ")" ...
```

## Debugging JAPE Grammars

When trying to understand how annotations were created by a grammar try the new **enableDebugging** option:

- **addedByPR:** the name of the JAPE PR running the grammar that produced the annotation
- **addedByPhase:** the name of the phase (usually the filename) in which the annotation was created
- **addedByRule:** the name of the rule responsible for creating the annotation

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■ Common idioms

## Beyond Simple Actions

It's often useful to do more complex operations on the RHS than simply adding annotations, e.g.

- Set a new feature on one of the matched annotations
- Delete annotations from the input
- More complex feature value mappings, e.g. concatenate several LHS features to make one RHS one.
- Collect statistics, e.g. count the number of matched annotations and store the count as a document feature.

JAPE has no special syntax for these operations, but allows blocks of arbitrary Java code on the RHS.

## Java on the RHS

```
1 Rule: HelloWorld
2 (
3   {Token.string == "Hello"}
4   {Token.string == "World"}
5 ):hello
6 -->
7 {
8   System.out.println("Hello world");
9 }
```

The RHS of a JAPE rule can have any number of `:bind.Type = {}` assignment expressions and blocks of Java code, separated by commas.

## How JAPE Rules are Compiled

For each JAPE rule, GATE creates a Java class

```
1 package japeactionclasses;
2 // various imports, see below
3
4 public class /* generated class name */
5     implements RhsAction {
6     public void doit(
7         Document doc,
8         Map<String, AnnotationSet> bindings,
9         AnnotationSet inputAS,
10        AnnotationSet outputAS,
11        Ontology ontology) throws JapeException {
12        // ...
13    }
14 }
```

# JAPE Action Classes

- Each block or assignment on the RHS becomes a block of Java code.
- These blocks are concatenated together to make the body of the `doit` method.
  - Local variables are local to each block, not shared.
- At runtime, whenever the rule matches, `doit` is called.

## Java Block Parameters

The parameters available to Java RHS blocks are:

- doc** The document currently being processed.
- inputAS** The `AnnotationSet` specified by the `inputASName` runtime parameter to the JAPE transducer PR. Read or delete annotations from here.
- outputAS** The `AnnotationSet` specified by the `outputASName` runtime parameter to the JAPE transducer PR. Create new annotations in here.
- ontology** The ontology (if any) provided as a runtime parameter to the JAPE transducer PR.
- bindings** The bindings map. . .

# Bindings

- `bindings` is a Map from string to `AnnotationSet`
- Keys are labels from the LHS.
- Values are the annotations matched by the label.

```
1 (
2   {Token.string == "University"}
3   {Token.string == "of"}
4   ({Lookup.minorType == city}):uniTown
5 ):orgName
```

- `bindings.get("uniTown")` contains one annotation (the `Lookup`)
- `bindings.get("orgName")` contains three annotations (two `Tokens` plus the `Lookup`)

## Hands-on exercises

- The easiest way to experiment with JAPE is to use GATE Developer.
- The `hands-on` directory contains a number of sample JAPE files for you to modify, which will be described for each individual exercise.
- There is an `.xgapp` file for each exercise to load the right PRs and documents.
  - Good idea to *disable* session saving using Options → Configuration → Advanced (or GATE 8.0 → Preferences → Advanced on Mac OS X).

## Exercise 1: A simple JAPE RHS

- Start GATE Developer.
- Load `hands-on/jape/exercise1.xgapp`
- This is the default ANNIE application with an additional JAPE transducer “exercise 1” at the end.
- This transducer loads the file `hands-on/jape/resources/simple.jape`, which contains a single simple JAPE rule.
- Modify the Java RHS block to print out the type and features of each annotation the rule matches. You need to right click the “Exercise 1 Transducer” and reinitialize after saving the `.jape` file.
- Test it by running the “Exercise 1” application.

## Imports

- By default, every action class imports `gate.*`, `java.io.*`, `java.util.*`, `gate.util.*`, `gate.jape.*`, and `gate.creole.ontology.*`.
- So classes from these packages can be used unqualified in RHS blocks.
- You can add additional imports by putting an import block at the top of the JAPE file, before the `Phase :` line:

```
1 Imports: {  
2   import my.pkg.*;  
3   import static gate.Utills.*;  
4 }
```

You can import any class available in the GATE core or in any loaded plugin. A useful class is `gate.Utills`, which provides static utility methods for common tasks that are frequently used in RHS Java code.

## Named Java Blocks

```
1 -->
2 :uniTown{
3     uniTownAnnots.iterator().next().getFeatures()
4     .put("hasUniversity", Boolean.TRUE);
5 }
```

- You can label a Java block with a label from the LHS
- The block will only be called if there is at least one annotation bound to the label
- Within the Java block there is a variable `labelAnnots` referring to the `AnnotationSet` bound to the label
  - i.e. `AnnotationSet xyAnnots = bindings.get("xy")`

# Exceptions

- Any `JapeException` or `RuntimeException` thrown by a Java RHS block will cause the JAPE Transducer PR to fail with an `ExecutionException`
- For non-fatal errors in a RHS block you can throw a `gate.jape.NonFatalJapeException`
- This will print debugging information (phase name, rule name, file and line number) but will not abort the transducer execution.
  - However it will interrupt this rule, i.e. if there is more than one block or assignment on the RHS, the ones after the `throw` will not run.

## Returning from RHS blocks

- You can **return** from a Java RHS block, which prevents any later blocks or assignments for that rule from running, e.g.

```
1 -->
2 :uniTown{
3     String townString = doc.getContent().getContent (
4         uniTownAnnots.firstNode().getOffset(),
5         uniTownAnnots.lastNode().getOffset())
6         .toString();
7     // don't add an annotation if this town has been seen before. If we
8     // return, the UniversityTown annotation will not be created.
9     if (!( (Set) doc.getFeatures().get ("knownTowns") )
10         .add(townString)) return;
11 },
12 :uniTown.UniversityTown = {}
```

# Common Idioms for Java RHS

## Setting a new feature on one of the matched annotations

```
1 Rule: LcString
2 ({Token}):tok
3 -->
4 :tok {
5     for(Annotation a : tokAnnots) {
6         // get the FeatureMap for the annotation
7         FeatureMap fm = a.getFeatures();
8         // get the "string" feature
9         String str = (String)fm.get("string");
10        // convert it to lower case and store
11        fm.put("lcString", str.toLowerCase());
12    }
13 }
```

## Exercise 2: Modifying Existing Annotations

- Load `hands-on/jape/exercise2.xgapp`
- As before, this is ANNIE plus an extra transducer, this time loading `hands-on/jape/resources/general-pos.jape`.
- Modify the Java RHS block to add a `generalCategory` feature to the matched `Token` annotation holding the first two characters of the POS tag (the `category` feature).
- Remember to reinitialize the “Exercise 2 Transducer” after editing the JAPE file.
- Test it by running the “Exercise 2” application.

## Common Idioms for Java RHS

### Removing matched annotations from the input

```
1 Rule: Location
2 ({Lookup.majorType = "location"}):loc
3 -->
4 :loc.Location = { kind = :loc.Lookup.minorType,
5     rule = "Location"},
6 :loc {
7     inputAS.removeAll(locAnnots);
8 }
```

This can be useful to stop later phases matching the same annotations again.

# Common Idioms for Java RHS

## Accessing the string covered by a match

```
1 Rule: Location
2 ({Lookup.majorType = "location"}):loc
3 -->
4 :loc {
5     try {
6         String str = doc.getContent().getContent(
7             locAnnots.firstNode().getOffset(),
8             locAnnots.lastNode().getOffset())
9             .toString();
10    }
11    catch(InvalidOffsetException e) {
12        // can't happen, but won't compile without the catch
13    }
14 }
```

## Utility methods

- `gate.Utills` provides static utility methods to make common tasks easier
  - <http://gate.ac.uk/gate/doc/javadoc/gate/Utills.html>
- Add an `import static gate.Utills.*;` to your `Imports:` block to use them.
- Accessing the string becomes `stringFor(doc, locAnnots)`
- This is also useful for division of labour
  - Java programmer writes utility class
  - JAPE expert writes rules, importing utility methods

## Example: start and end

To get the start and end offsets of an `Annotation`, `AnnotationSet` or `Document`.

```
1 Rule: NPtokens
2 ({NounPhrase}):np
3 -->
4 :np {
5     List<String> posTags = new ArrayList<String>();
6     for(Annotation tok : inputAS.get("Token")
7         .getContained(start(npAnnots), end(npAnnots))) {
8         posTags.add(
9             (String)tok.getFeatures().get("category"));
10    }
11    FeatureMap fm =
12        npAnnots.iterator().next().getFeatures();
13    fm.put("posTags", posTags);
14    fm.put("numTokens", (long)posTags.size());
15 }
```

## Exercise 3: Working with Contained Annotations

- Load `hands-on/jape/exercise3.xgapp`
- As before, this is ANNIE plus an extra transducer, this time loading `hands-on/jape/resources/exercise3-main.jape`.
- This is a multiphase grammar containing the `general-pos.jape` from exercise 2 plus `num-nouns.jape`.
- Modify the Java RHS block in `num-nouns.jape` to count the number of nouns in the matched `Sentence` and add this count as a feature on the sentence annotation.
- Remember to reinitialize the “Exercise 3 Transducer” after editing the JAPE file.
- Test it by running the “Exercise 3” application.

## Passing state between rules

To pass state between rules, use document features:

```
1 Rule: Section
2 ({SectionHeading}):sect
3 -->
4 :sect {
5     doc.getFeatures().put("currentSection",
6         stringFor(doc, sectAnnots));
7 }
8
9 Rule: Entity
10 ({Entity}):ent
11 -->
12 :ent {
13     entAnnots.iterator().next().getFeatures()
14         .put("inSection",
15             doc.getFeatures().get("currentSection"));
16 }
```

## Passing state between rules

- Remember from yesterday - a `FeatureMap` can hold any Java object.
- So can pass complex structures between rules, not limited to simple strings.

# Annotation Sets and Ordering

- An AnnotationSet is a set, so it is not ordered

```
1 Rule: SimpleNPRule1
2 (
3   ({Token.generalCategory=="DT"})?
4   ({Token.generalCategory=="JJ"}) [0, 4]
5   ({Token.generalCategory=="NN"})+
6 ) : nnp
7 -->
8 : nnp {
9   System.out.println("_____");
10  System.out.println(stringFor(doc, nnpAnnots));
11  System.out.println("The individual tokens:");
12
13  for(Annotation tok : nnpAnnots) {
14    System.out.println(stringFor(doc, tok));
15  }
16 }
```

- The grammar for this example is in `hands-on/jape/resources/match-nps.jape`. To run the example yourself, load `exercise2.xgapp` in GATE Developer, load an extra JAPE Transducer PR, and give it as a parameter this grammar file. Finally, add the resulting new PR at the end of the Exercise 2 application and re-run it.

## Annotation Sets and Ordering (Continued)

- Here is a sample output, if you execute this rule on our test document

---

```
waste management businesses
Now printing the matched individual tokens:
businesses
waste
management
```

---

- Instead, use from `gate.Utils` this method:

```
static List<Annotation> inDocumentOrder(AnnotationSet as),
```

which returns a list containing the annotations in the given annotation set, in document order (i.e. increasing order of start offset).

- As an additional exercise, try instead to implement this functionality yourself, by modifying the RHS of the rule above and using the `OffsetComparator` from `gate.Utils`.